

# **Game Development Workshop** at the **University of Michigan-Dearborn**



**Date: Friday, October 10<sup>th</sup> 2014**

**Time: 9am – 5pm**

**Build: Working Mobile Game**

**RSVP: No later than 10/03/2014**

## **Highlights:**

- Work with Win8 and the Construct 2 Game Tools
- Food and prizes will be provided

**University of Michigan-Dearborn  
Computer & Information Science Department  
139 CIS Building  
4901 Evergreen Road  
Dearborn, MI 49128**

### Event Contact:

Bruce Maxim (bmaxim@umich.edu)

### Presented by:

Microsoft Evangelist Jennifer Marsman  
Computer & Information Science Department  
at the University of Michigan-Dearborn